

RUNEWORDS

- RUNEWORDS CAN BE MADE ONLY IN WEAPONS AND TORSO ARMOR, WITH THE EXCEPTION OF CLASS SPECIFIC RUNEWORDS, WHICH CAN BE MADE ONLY IN HELMETS.
- AS A RESULT OF ONE OF VARIOUS CONTESTS, TWO SECRET RUNEWORDS WERE ADDED, ONE FOR MELEE WEAPON AND ONE FOR BOWS AND CROSSBOWS. BOTH CAN BE ASSEMBLED IN ITEMS WITH 5 SOCKETS.
- RUNEWORDS CAN BE MADE ONLY IN NORMAL SOCKETED (GREY) ITEMS AND IN CRAFTED SOCKETED (ORANGE) ITEMS (NO MAGIC, NO RARE, NO UNIQUE, NO SET).
- BONUSES FOR RUNEWORDS ARE BASED ON THE “ACCENTED RUNES” (THOSE IN THE RED CELLS) AND CORRELATE WITH THE ITEM TYPE.
- ALL WEAPON RUNEWORDS GRANT “*X-Y TO DAMAGE”, “*X` TO LIFE AFTER EACH KILL” AND “*Y` TO ALL STATISTICS” IN ADDITION TO OTHER BONUSES.
- ALL TORSO ARMOR RUNEWORDS GRANT “*X% ENHANCED DEFENSE” AND “DAMAGE REDUCED BY Y%” IN ADDITION TO OTHER BONUSES.
- “FUTHARK” IS SCANDINAVIAN RUNIC ALPHABET, SO IN THIS MOD YOU SEE PRESENT SCANDINAVIAN RUNES. “AETT” IS LOGICAL DIVISION OF ELDER FUTHARK INTO FOUR GROUPS OF RUNES, 8 RUNES IN EACH GROUP. SEE “ORDER OF RUNES” SECTION FOR A COMPLETE LISTING OF THE RUNES IN ORDER.
- EACH AETT (GROUP OF RUNES) HAS ITS OWN STONE SHAPE IN THE GAME.
- REMEMBER THAT GEMS (AND ONLY GEMS, NO SKULLS) IN 3-LETTER AND 5-LETTER RUNEWORDS INCREASE THE BONUSES OF “ACCENTED RUNES”.

ORDER OF RUNES

NAME OF RUNE	IMAGE	GLOBAL ORDER	AETT	NUMBER IN AETT
FEØH		R01	1	1
UR		R02	1	2
THORN		R03	1	3
AS		R04	1	4
RAD		R05	1	5
KEN		R06	1	6
GYFU		R07	1	7
WYN		R08	1	8

HAGAL		R09	2	1
NYD		R10	2	2
IS		R11	2	3
JERA		R12	2	4
EIHWAZ		R13	2	5
PEØRTH		R14	2	6
ELHAZ		R15	2	7
SIGEL		R16	2	8

TYR		R17	3	1
BEØRC		R18	3	2
EHWAZ		R19	3	3
MAN		R20	3	4
LAGU		R21	3	5
ING		R22	3	6
ØDAL		R23	3	7
DAG		R24	3	8

AC		R25	4	1
ØS		R26	4	2
YR		R27	4	3
IØR		R28	4	4
EAR		R29	4	5
CWEØRTH		R30	4	6
CALC		R31	4	7
STAN		R32	4	8

GAR		R33	-	-
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